



DEMO REEL BREAKDOWN

1. **"Hyperspeed"** This project is my senior film, of which I am directing, designing all the layouts and characters, and responsible for 2D rigging and character puppet animation. Layouts created in Photoshop, animation completed in Toon Boom Harmony, compositing done in Toon Boom Harmony and After Effects.
2. **"Smooch"** (Winter 2017) Responsible for everything, I designed, rigged, and animated the characters and objects in Toon Boom Harmony, compositing in After Effects, and layouts in Photoshop.
3. **"Jumpin' Jack"** (Winter 2016) Group Project, I did the character animation and clean-up work for Jack and his heart in Toon Boom Harmony.
4. **"Play Time"** (Winter 2017) I designed, rigged and animated the character in Toon Boom Harmony, compositing in After Effects, and layout in Toon Boom Harmony.
5. **"Smoot"** (Fall 2016) Group Project, I did the rough character animation of Smoot in Toon Boom Harmony.